```
L1   (      4105)SEA FILE=USPAT (RANDOM NUMBER) (P) GENERA?
L2   (      2470)SEA FILE=USPAT RANDOM NUMBER GENERATOR
L3   (         1)SEA FILE=USPAT 331/78/ICLS AND LS
L4   (        50)SEA FILE=USPAT 331/78/ICLS AND L2
L5   (        10)SEA FILE=USPAT L4 (P) VERIF?
L6   (       139)SEA FILE=USPAT L2 (P) VERIF?
L7   (         8)SEA FILE=USPAT VERIFY (2W) RANDOM?
            ---------
L8         9 S BUFFER (2A) (RANDOM NUMBER GENERATOR#)
L9      1988 S BUFFER (5A) STORE# (5A) NUMBER#\
L10       16 S BUFFER (5A) STORE# (5A) (RANDOM NUMBER#)
```

randomness same (number near2 set)

randomness same (number)

randomness same (number or set)

(check or checks) adj3 randomness

(assure or verify or authenticate) adj1 randomness

statistic$4 same random adj1 number

random adj1 number adj1 generat$3 and statistic$4 near5 (verif$3 or authenticat$3)

random adj1 number adj1 generat$3 and (game or gaming or casino) and statistic$4 near5 (verif$3 or authenticat$3)

5941770 and random

gaming adj1 engine

random adj1 number adj1 generat$3 and (game or gaming or casino) and statistic$4 near1 (verif$3 or authenticat$3)

random adj1 number adj1 generat$3 and (game or gaming or casino) and statistic$4

random adj1 number adj1 generat$3 and (game or gaming or casino)

random adj1 number and (game or gaming or casino)